

Chloe Arvin

Story Artist + Animator

Contact

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Abilities

- Storyboarding
- Character Design
- 2D Animation (2D and puppet)
- Visual Development
- Color Design

Software Skills



StoryboardPro



ToonBoom



IvPaint



Adobe Photoshop



Maya



Adobe Premiere



Procreate

Personal Summary:

An organized, creative and story-driven artist with a variety of experience on many unique projects! Primarily a storyboard artist with experience in 2D animation and visual development.



Experience



3DBOB Productions - Vis Dev Artist

OCTOBER 2023 - PRESENT

Responsible for designing props and environments for the educational children's show "Star Spangled Adventures."

Armada Content - Storyboard Artist

MAY 2023 - AUGUST 2023

Storyboarding for a comedic action/adventure children's show; worked from scripts and provided thumbnails, animatics, and revisions working in StoryboardPro.

Pencilish Animation Studios - *Intern + Assistant Animator*

JANUARY 2022 - May 2023

Character design, prop design, environmental concepts, storyboards, and puppet animation for various projects. Worked on "Bjorn the Last Unicorn" and "Aro Lucha;" rough 2D animation, cleanup, and character design.

John Pomeroy Art Academy - 2D Animator

OCTOBER 2021 - MARCH 2022

Assisted John Pomeroy with inbetweening, compositing, rough 2D animation, cleanup and color in ToonBoom Harmony.

Education





